



**PENNANT
CONDITIONS OF PLAY**

2023/24



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CONDITIONS OF PLAY

INTRODUCTION

These Conditions of Play apply to the conduct of the 2023-24 Midweek and Weekend Strzelecki Bows Region Pennant competitions.

The Conditions of Play are reviewed annually by Bows Victoria and Strzelecki Bows Region, with input and feedback from the Officiating and Laws Committee.

Bows Victoria and Strzelecki Bows Region reserves the right to amend the Conditions of Play from season to season, or as required.

Regional Pennant competitions are conducted in accordance with the:

- Laws of the Sport of Bows Crystal Mark 4th Edition, (including domestic regulations for Australia), April 2023.
- Bows Australia (BA) Policies; and
- Bows Victoria (BV) Constitution, BV Regulations, and BV Policies.
- No laws governing a sport can cope with every situation, and the Laws governing the sport of bows are no exception. The Laws of the Sport of Bows have been drawn up in the spirit of true sportsmanship. So, if a situation arises that is not covered by the Laws or these Conditions of Play, players and officials must use their common sense and a spirit of fair play to decide the appropriate course of action.

Strzelecki Bows Region reserves the right to alter or amend the Conditions of Play as it considers necessary, so long as any alteration is not in conflict with the Laws of the Sport of Bows or Domestic Regulations.

BEFORE PLAY

1. Eligibility of Member Clubs

- 1.1 Clubs may enter any number of Sides, up to the maximum number which can be accommodated on the rinks available for use.
- 1.2 Sides of a club will be graded numerically (1, 2, 3, 4 etc.) in descending order of ability.

2. Insufficient Players to Enter a Side

- 2.1 A club may seek approval from Bows Victoria to combine with another club or clubs to enter a Side.
- 2.2 One of the combined clubs must be nominated as being responsible for submitting the side and recording results in Bowslink, as provided for in **(Clause 33)**
- 2.3 If a combined side is approved, the players are permitted to wear their respective club uniform and cap. If bows discs are used, all members of the combined side must use discs that are of the same colour/design.

3. Eligibility of Players

- 3.1 Clubs must ensure all their players competing in any Victorian pennant competition are registered BV Members with playing rights and recorded on the club's Bowslink database prior to the commencement of the game.

A breach of this requirement will result in forfeiture of the game to the opponent and/or action being taken under **(Clause 48)**

Note: Any participant in an organised event^ at club level and above must be a registered financial member** of a BV Member club and recorded on the Bowlslink database as having playing rights.

^Organised club events include all regular competitions regardless of the value of the prize or prestige associated with the event. For the avoidance of doubt, this includes social competitions such as Thursday morning triples where the prize might be a frozen chook or a small amount of money, but does not include barefoot bowls or Christmas parties which are understood to serve as an important format to attract new members and a vital income stream for clubs.

** A registered financial member is any club membership that includes playing rights of any kind.

4. Gender specific restrictions

- 4.1 Midweek pennant sides can have a **maximum** of two men per team and must have lady skip.
- 4.2 In Midweek pennant if a Club is short of ladies, they may seek approval from the pennant Committee to play with a lady skip and three men in their lowest graded side. Approval will **not** be given for three men to play in one rink and three ladies to play in another rink. This will result in a side to lose points.

5. Pennant Permit

- 5.1 A player can be approved to play in a midweek or weekend pennant competition for a member club other than their nominated club by submitting a pennant permit request form to BV prior to round 5 of the pennant competition they wish to play in. No application will be considered after round 5. This form must be endorsed by both clubs.

Link to form: <https://forms.office.com/r/ajzkqEdAeh>

- 5.2 If approved by BV, a permit remains in place until 30 June of the following year and the player is not eligible to play pennant for their nominated club in the competition for which the permit applies, until the permit expires, unless all parties agree on the permit being voided.
- 5.3 A player may apply for a clearance from their nominated club while a permit is in place.
- 5.4 A player may only apply for one permit for a pennant competition.
- 5.5 A player with a pennant Permit may not play in the singles championships at their permit club. The ability to play in other club events is at the discretion of the club conducting the event
- 5.6 A player with a pennant Permit may not play in the Singles, Pairs, Mixed Pairs, Triples or Fours Championships of a region, other than that of their nominated club and is not eligible to represent a region other than that of their nominated club.

6. Interstate, international (Marquee Players) Pennant and Promotional Permit

- 6.1 Up to three 'invited' interstate and/or international, to be known as 'marquee players', may be used by a club for both midweek and weekend pennant, in any division.
- 6.2 A club is entitled to have three marquee players for midweek pennant, and three marquee players for weekend pennant.
- 6.3 A 'marquee player' must be a registered member of the club and registered on the Bowlslink database prior to the first round of the applicable pennant competition.
- 6.4 The names of an interstate player or players must be submitted to BV via e-mail prior to the first round of the pennant competition. No additional or replacement interstate players can be added to a club's list after round 1.
- 6.5 Interstate players must submit a BA Interstate Pennant Permit Declaration Form through their state body. An Interstate clearance is not required.
- 6.6 An international player is defined as a player, that prior to playing in a metropolitan pennant competition, has held no prior affiliation with a State Body within Australia, but has held affiliation

with an overseas body and represented that body in an open national side in the last 2 years (from round 1 of Pennant season).

- 6.7 International players may be nominated at any stage during the season but remain part of the 3-marquee player limit. Names of an international player or players must be submitted to BV via e-mail prior to the player playing.
- 6.8 Any player that falls into the international player definition, but has had an affiliation prior to the 22/23 season, is not counted as an international player.

Promotional Permit

- 6.9 A Promotional permit can only be used once per club, per season. BV Regional Pennant Conditions of Play 2023/2024 Page 7 of 18
- 6.10 A Promotional permit must be used before the Christmas break, or prior to the last 4 rounds of pennant if the pennant competition is scheduled to finish prior to Christmas.
- 6.11 The Promotional permit player must fit within the 3-player marquee cap.
- 6.12 A Promotional permit player must not already be playing on a pennant permit for that season in that competition (e.g., a Player on a Weekend permit to their non-primary club for weekend pennant is not eligible for a promotional permit for weekend pennant).
- 6.13 An eligible player can play on multiple promotional permits throughout the season.
- 6.14 The application must be completed, and approved by BV, 14 days prior to promotional permit player representing the club.
- 6.15 Promotional Permits to be applied for via the following link –
<https://forms.office.com/r/KxbBVcazZU>
- 6.16 Complaints about the eligibility of marquee players must be lodged via the following form.
Complaint Form: <https://bit.ly/BV-ComplaintForm>
- 6.17 Failure to comply will result in forfeiture of the game, under **Law 39.2.1**.

7. Protected Events

- 7.1 **BV Victorian Open.**
- 7.1.1. The BV Victorian Open is a protected event. Regional pennant is not scheduled during the running of the event, and the scheduling/playing of rounds of region state championships and club championship events during the Victorian Open is prohibited.
- 7.1.2. No exemptions will be given for the conduct of region/club championships during this time.
- 7.2 The Nationals (Bowls Australia event). The Nationals are a protected event for pennant under the following conditions:
- 7.2.1. Where one player from a pennant side is unavailable due to playing in The Nationals, then that side will play without any recourse.
- 7.2.2. Where 2 or more players are playing in The Nationals, the following shall occur:
- 7.2.2.1. By mutual agreement, teams can agree to play without players that are playing in The Nationals:
- 7.2.2.2. Clubs are encouraged to find a suitable alternate date to avoid any clash.
- 7.2.2.3. Where a suitable alternative date cannot be agreed to, Bowls Victoria or the region pennant committee will nominate the suitable date.
- 7.2.3. The controlling body cannot choose a date during The Nationals.
- 7.2.4. State and club championships can be conducted on the proviso that any player at The Nationals must have an equal opportunity to participate with no exception.
- 7.3 Strzelecki Region Pennant Competitions
- 7.3.1 The scheduling/playing of rounds of region championships and club championship events on a day when Strzelecki Pennant rounds are scheduled is prohibited.
- 7.3.2 No exemptions will be given for the conduct of region or club championships during this time.

7.4 Region Sides Championships

7.4.1 The scheduling of Regional Pennant during the Region Sides Championship is prohibited.

8. Competition Format

8.1 The number of divisions and Sections will depend on the number of entries received.

9. Controlling Body on Day of Play

The Controlling Body for matters arising on the day of play is the Host club. The Club must nominate a person for this position. This person must not be the Umpire or Side Manager of the day.

10. Side Manager on Day of Play

10.1 Wherever under a law, regulation, policy or the BV Conditions of Play, a side is given a right of decision or choice, it will be exercised by the Side Manager who will act on behalf of the Side.

10.2 The Side Manager must not be the umpire of the day for the game they are managing.

11. Umpires

11.1 The club that is designated as the Home Club must appoint an accredited umpire to officiate.

11.2 If the Home Club does not have an accredited umpire available, then a visiting accredited umpire may be appointed to officiate. Alternatively, if no accredited umpire is available, then an accredited measurer must be appointed umpire.

11.3 If no accredited umpire or measurer is available, then a competent player from the Home Club must be appointed to act as umpire for that day.

11.4 An umpire's decision is final and cannot be contested, disregarded, or appealed except for matters relating to the meaning or interpretation of a Law.

11.5 The umpire of the day must resolve any matter where the Side Managers cannot agree.

11.6 The umpire of the day must not be the Side Manager, Side Captain, or Coach for the game they are umpiring.

12. Selection of Sides & the use of Substitutions

12.1 Gender cannot be used as criteria for selection.

12.2 Subject to ([Clause 13](#)), sides will be filled by available players in descending order of ability.

12.3 If there are insufficient players available on a day of play to fill all Sides entered by the club, the lowest graded side must be the side which forfeits.

12.4 The club's lowest graded side can play with one or more teams playing ONE player short in accordance with DR 2.6.

12.5 If a club has insufficient players to fill all sides entered by the club, an affiliated player may act as a substitute in the club's lowest graded side.

12.6 Only one substitute is permitted in each team (rink) and the substitute cannot skip.

12.7 A player will not play or substitute in more than one side in the same round of the same region pennant competition.

12.8 A club forfeiting must notify their opponent via phone as soon as possible, but no later than two hours before the scheduled starting time.

12.9 Failure of a club to comply with this clause may result in action being taken pursuant to **Law 39.2.1**

13. Incomplete Team at Commencement of a Game

13.1 If, 30 minutes after the scheduled start time for a game, one player is absent from one or more teams in a side and no eligible or affiliated substitute is available or allowed, the game must continue in accordance with the provisions of DR 2.6.

13.2 The skips of both teams will carry the scorecard and update the score at the completion of each end.

13.3 A team with an absent player plays as though the second is the missing player. The opponents with a complete team will have their second play consecutive bowls in accordance with DR 2.6.

- 13.4 If the absent player arrives late, all players must take their original place in the team, at the completion of the end in progress.

14. Substitute After a Game has Commenced

- 14.1 If a player who has commenced the game cannot continue and there is no eligible or affiliated substitute available, the team must play with the second as the absent player.
- 14.2 If a substitute is available, they must play in the same position as the player being substituted (excluding the skip). If the skip is required to be substituted, then the other members of the team must rearrange their positions as necessary. A substitute cannot skip.
- 14.3 If a substitute is not available, the skips of both teams will carry the scorecard and update the score at completion of each end.
- 14.4 A team with an absent player plays as though the second is the missing player. The opponents with a complete team will have their second play consecutive bowls in accordance with DR 2.6.
- 14.5 If a player who leaves the game subsequently becomes available, they must re-join the team in their original place in the team at the completion of the end in progress.
- 14.6 If a substitute player becomes available, the controlling body may allow them to enter the game at the completion of the end in progress.

15. Interchanging of Players Between Sides Prior to Finals

- 15.1 Prior to the last four rounds of a region pennant competition, there will be no restrictions on the interchange of players between the sides of a club.
- 15.2 For the last four rounds of a region pennant competition, no side will include more than three (3) players who have played a majority of their games, prior to the fourth last game, in any combination of higher graded sides.
- 15.3 The Bowlslink competition Management System shall be used as the official record of the number of games played by a player.
- 15.4 Failure to comply will result in forfeiture of the game, under **Law 39.2.1**.

16. Eligibility to Play in Finals

- 16.1 To be eligible to play finals, a player must comply with **(Clause 3)** in the Conditions of Play (Eligibility of players) and must have played a minimum of 4 (four) games for the club in that region pennant competition.
- 16.2 A side may not include any player who, during the current season has played more than four games in any combination of higher graded sides unless the player has also played in four or more games in the side concerned and/or a lower graded side.
- 16.3 The provisions relating to the interchange of players between sides in finals also apply to players involved in combined sides formed under **(Clause 2)**
- 16.4 A club who has insufficient eligible players for any finals of a region pennant competition may apply to the region pennant Committee for approval to play other players from the club. If this approval is granted, then such players may play in any position other than skip.

17. Use of Alternative Venue for Home Games

- 17.1 When a club enters more Sides than can be catered for at home, the club must nominate the Side(s) to use the alternative venue prior to the commencement of the pennant season.
- 17.2 If during the pennant season it is necessary to transfer a home game to an alternative venue, the club must get agreement from the opposing side. If agreement cannot be reached between the clubs, it will be referred to the chair of the region pennant committee for resolution.
- 17.3 Where the home green is available, Sides will be allocated to play at the home green in order of seniority of the Sides drawn to play at home.

18. Bowls Identification Discs

- 18.1 Sides are not required to use bowls discs (adhesive labels). If they are used, then all players in the Side must use a disc of the same colour/design.
- 18.2 Where opponents use the same-coloured discs, the visiting Side shall remove theirs or use another colour if available.
- 18.3 Bowls discs cannot cover the WB Stamp/Date, or the Serial Number of the bowl, and they should be cut or trimmed to comply.
- 18.4 Only a single layer of disc is permitted on a bowl. All bowls must have discs on both sides of the bowl.
- 18.5 The dot from the set of discs may be placed over the insignia on the bias side of the Bowl in lieu of the small ring, provided it is from the same set of discs used by the Side.

19. Rules for Attire

- 19.1 It is the responsibility of the President of the player's club to ensure a player is attired in accordance with the BV Rules for Attire when playing in a metropolitan pennant competition.
- 19.2 All attire must comply with Bowls Australia National Merchandise Program (NMP) Logo Policy as it relates to upper and lower body attire.
- 19.3 Players must be attired in the same BV registered shirts/tops, and lower body wear (colour/image), except for a combined side as provided for in **(Clause 2.3)**
- 19.4 All lower body attire and outer wear must include the NMP logo, with placement of the logo conforming to the Bowls Australia NMP guidelines.
- 19.5 For information about approved footwear, refer to the following Bowls Australia information and the Laws of the Sport of Bowls A.2 (Footwear).
<https://www.bowls.com.au/get-involved/attire-equipment/footwear/>
- 19.6 The NMP Logo must appear on the front or side of all headwear, except on hats with a club hatband, where a logo is not required.
- 19.7 An affiliated member approved as a substitute must comply with the BA National Merchandise Program (NMP) Logo Policy and is permitted to wear their respective club uniform and cap.
- 19.8 Complaints must be lodged via the following form: <https://bit.ly/BV-ComplaintForm>
- 19.9 Failure to comply will result in a warning on the first occasion. A subsequent breach(s) may result in a fine of \$100 and/or action being taken under **(Clause 48)**
- 19.10 To register all uniform garments, the following Uniform Registration Form must be used:
Uniform Registration: https://bit.ly/BV_Uniform_Registration

20. Playing of Music

- 20.1 If music is played during a pennant game, it should be appropriate in content, not impact on the conduct of the game and be at a level acceptable to side managers. If side managers cannot agree, the umpire of the day will make the final decision.
- 20.2 Any breach of this Clause may result in action being taken under **(Clause 48)**

21. Photography, Video and Live Streaming

- 21.1 Bowls Victoria and Strzelecki Bows Region reserves the right to use any photographs, video, or live streaming footage taken during pennant for promotional purposes.
- 21.2 Bowls Victoria and Strzelecki Bows Region encourages third-party live streaming for all matches.
- 21.3 Third party live streaming requires prior approval from the region.

22. Commencement Time

- 22.1 The normal commencement time will be 1.00pm for weekend pennant and 10.00am for midweek pennant. Two trial ends will be completed before the scheduled commencement time.
- 22.2 The match commencement day and time may be altered by mutual agreement between the sides concerned prior to the day of play. Weekend pennant matches may be rescheduled to be played on

a Friday or Sunday, midweek on a Monday or Wednesday, at a time other than the normal match commencement time.

- 22.3 Once agreement is reached to reschedule a match to other than the scheduled Tuesday at 10.00am or Saturday at 1.00pm, the home side must contact Strzelecki Bowls Region Secretary to advise of the intended start time before the match commences.
- 22.4 There is no provision to commence or complete a rescheduled game on another day. Where the match commencement time is altered prior to the day of play, the match must conclude 5 hours after the scheduled match commencement.

23. Pre-Game Pennant Practice

- 23.1 Practice is allowed on the day of play including on the rinks the game is to be played on, for both the home and visiting side.
- 22.1.1. The Visiting side must have access for 1 hour
- 22.1.2. Pre-Game practice is to be finished half an hour prior to scheduled start time of game.
- 22.1.3. If required, the visiting side must have access to half the rinks the game is to be played on, and these should be consecutive rinks.
- 23.2 For matches at a neutral venue, both sides must have access for 1 hour, with Pre-Game practice to be finished half an hour prior to scheduled start time of game.
- 23.3 Provisions relating to the following will apply from the start of practice.
- Player, coach and officials conduct and behaviour.
 - Smoking, personal electronic/communication devices, and alcohol consumption.
 - Damage to green
 - The controlling body is responsible for the management of any issues arising during the practice period.
- 23.4 The home club greens director is responsible for any stoppages or green closures due to inclement weather during practice.
- 23.5 A breach may result in a fine or the deduction of four (4) competition points and/or action being taken under **(Clause 48)**
- 23.6 If a club wishes to lodge a complaint about pre-game practice, the following form is to be used:
<https://bit.ly/BV-ComplaintForm>

24. Timing of Green

Timing of the green is not required.

25. Draw for Rinks

- 25.1 The rink draw will be conducted, by side managers, prior to the commencement of the game. Rink draws are not to be conducted until pregame pennant practice is complete.
- 25.2 The cards will be shuffled and exchanged with the cards of one side being placed name face down by one manager then the other manager will place a card face down on each card.
- 25.3 Rink draws may be conducted, from time to time, by Strzelecki Bowls Region and will be communicated to all clubs involved. This can be done in the days prior to the game being played. This includes the draws for rinks for live streamed games.

26. Allocation of Rinks

- 26.1 Rinks must be consecutively numbered. A side will play on consecutively numbered rinks, preferably on the same green.
- 26.2 The separation of teams that are part of a side is not permitted on the same green.
- 26.3 Where more than one green is required, a side will play on those rinks which have been consecutively numbered for both greens.

27. Duration of Game

- 27.1 Pennant Matches shall conclude 5 hours after the match commencement.
 27.2 There is no time limit on finals.

28. Scheduled Breaks

- 28.1 There are no scheduled breaks.
 28.2 A break of no more than 10 minutes can be taken if both Side Managers agree.

29. Points Allocated for a Game

29.1 Points for a win, tie or bye

	16 players per side	12 players per side	8 players per side
Side win	10 points	10 points	6 points
Side tie	5 points	5 points	3 points
Team win	2 points	2 points	2 points
Team tie	1 point	1 point	1 point
Bye	0 points	0 points	0 points

29.2 Points for a side receiving a walkover*

16 players per side	18 points, plus 32 shots
12 players per side	16 points, plus 24 shots
8 players per side	10 points, plus 16 shots

*Note: A Walkover results from a clubs' inability to meet its commitment to field a side. This includes a walkover resulting from a side withdrawal after the competition has commenced.

29.3 Points for a side receiving forfeit

16 players per side	18 points, plus 32 shots
12 players per side	16 points, plus 24 shots
8 players per side	10 points, plus 16 shots

29.4 Abandoned Games:

When play has commenced and is subsequently abandoned by side manager agreement, inclement weather, play commencing and Interruption to Play or Death of a player and the following minimum number of ends have been completed in total:

- 60 ends for a 16-player game
- 45 ends for a 12-player game
- 30 ends for an 8-player game

Then the game will be awarded to the side that has the higher number of total shots at the time the game is abandoned, and points shall be allocated in accordance with the provisions of **Clause 29.1**

If the game is abandoned prior to the above number of ends being completed, then points will be shared as per **(Clause 29.2 & Clause 29.3)**

30. Division Results by Round

- 30.1 The order of sides in each division will be determined by the total points gained.
 30.2 If two or more sides have the same number of points their order will be determined by net margin of shots 'for' minus shots 'against' each side.
 30.3 If net margins be equal the order will be determined by the higher proportion of 'total shots for' divided by 'total shots against'.
 30.4 If there is still a tie for a position to qualify for finals play, the sides concerned will play a deciding game.



31. Results and Team submitted to Strzelecki Region

- 31.1 Both the home and away sides are responsible for entering full teams on Bowslink prior to the commencement of a game.
- 31.2 Results must be submitted by the home club in the presence of the away club immediately the game finishes.
- 31.3 If a side receives a walkover/forfeit, they must submit the names of the selected players for finals eligibility purposes in accordance with [\(Clause 31.1\)](#)
- 31.4 Clubs may seek a correction to the result entered in Bowslink. The request must be submitted to Strzelecki Region within 48 hours of the game being completed.
- 31.5 In the event of a disputed result all clubs will keep scorecards for the duration of the season.

32. Results for a Side Forfeit or Walkover

If a side receives a walkover/forfeit, they must submit the names of the selected players for finals eligibility purposes.

33. Alterations to Pennant Results

In accordance with [\(Clause 31.4\)](#) and [\(Clause 31.5\)](#)

34. Promotion and Relegation

Division One (1) - shall only be represented by one side from any given Club.

The Division winner will be promoted to next highest division.

The lowest placed side in each Division will be relegated.

However, Strzelecki Region reserves the right to make changes to the Divisions to balance the competition where needed.

35. Awarding of Points for Abandoned Games

- 35.1 Points will be shared by sides when all games scheduled for that day are abandoned.
- 35.2 A forfeit or walkover will count as a completed game.
- 35.3 For a game abandoned by agreement before or during play, before a result is obtained, each side will share equally the maximum points available.
- 35.4 For a game abandoned by agreement during play and a result is possible, points will be allocated as if the game had been completed, using the scores at the time the game was abandoned.
- 35.5 In the event of government imposed Covid constraints impacting on the competition, the Region/ BV will take the necessary action which may include abandonment of games.
- 35.6 If games are abandoned by the Region/BV due to Government COVID restrictions, points will be shared equally as for an abandoned game [\(Clause 35.1\)](#)
- 35.7 If in any Division, the majority of Games are abandoned then points will be shared for all games in that round.

36. Post-Sectional (knock-out) Game Abandoned due to Inclement Weather

- 36.1 Every effort must be made to complete a post-sectional (knockout) game on the scheduled day. If a post sectional game is abandoned, it will be rescheduled and completed under such conditions as the region pennant committee decides.
- 36.2 If a post sectional match game is abandoned, it will be rescheduled and completed under such conditions as the Region Pennant Committee decides unless the scores are such that one side must win the game if all remaining ends were played.

37. Inclement Weather, Play Commencement, and Interruption to Play

HEAT

- 37.1 'Code Red' or Total Fire Ban Day scheduled on day of play:
- 37.5.1. If a 'Code Red' Day is announced for the North and South Strzelecki Playing Areas Fire District on a day of play, (by the Bureau of Meteorology), all Strzelecki Region pennant competitions will be abandoned, and no results will be required to be submitted.
 - 37.5.2. If a Total Fire Ban Day is announced for the North and South Strzelecki Playing Areas on a day of play (by the Bureau of Meteorology) Strzelecki Bowls Region may cancel Pennant in either or both playing areas prior to 10.30am (Saturday) and 7.30am (Midweek) and all Clubs must be notified by phone by 11.00am (Saturday) or 8.00am (Midweek).
- 37.2 Due to heat - clubs must use the official Bureau of Meteorology (BOM) App and select the relevant BOM location on their phone.
The official BOM app can be found here: www.bom.gov.au/app
- 37.3 **Play cannot commence:**
- 37.3.1. If the temperature on BOM app has reached 36 degrees Celsius or above at the scheduled commencement time of the game, play will be suspended for up to 1 hour. If at any stage after play has been suspended the temperature falls to below 36 degrees Celsius, play must be resumed.
 - 37.3.2. If the temperature fails to fall below 36 degrees Celsius within 1 hour of play being suspended, the game is abandoned.
- 37.4 **Play has commenced:**
- 37.4.1. If the temperature on BOM app has reached 36 degrees Celsius or above at any time after play commences, play will be suspended for up to 1 hour. It is the responsibility of the side managers to record the time that play is suspended.
 - 37.4.2. If the temperature fails to fall below 36 degrees Celsius after play has been suspended for 1 hour, the game will be abandoned.
 - 37.4.3. Every effort must be made to complete any ends in progress prior to leaving the green.
 - 37.4.4. Midweek and weekend pennant games that are interrupted, will be abandoned after five (5) hours from the scheduled start time.

INCLEMENT WEATHER OTHER THAN HEAT

- 37.5 **Play cannot commence:**
- 37.5.1. If play cannot commence at the scheduled commencement time of the game, play may be suspended for up to 1 hour
 - 37.5.2. If after 1 hour of play being suspended the game cannot commence, the game will be abandoned.
- 37.6 **Play has commenced:**
- 37.6.1. If after 1 hour of play being suspended the game cannot continue, the game will be abandoned. It is the responsibility of the side managers to record the time that play is suspended.
Every effort must be made to complete any ends in progress prior to leaving the green.
 - 37.6.2. Midweek and weekend pennant games that are interrupted, will be abandoned after five (5) hours from the scheduled start time.

IF LIGHTNING IS PRESENT

- 37.7 Play should be immediately suspended when lightning is present. This includes outdoor covered greens. Only venues that are completely closed in can continue play while there is lightning present. Players should go inside an enclosed building and stay inside until 30 minutes after the last sight of lightning.

37.8 Bowlers' arms, bowls lifters and umbrellas should not be handled when lightning is present.

38. Instantaneous Penalties

- 38.1 During a game, if an umpire, by observation or on an appeal by the controlling body, a side manager, a skip, or an opponent decides that a player, coach or official is non-compliant then the end shall be immediately regarded as completed and the opponent of the offender shall be awarded as many shots as there are bowls in use by the opponents.
- 38.2 If the umpire forms the opinion on a second occasion that the same player, coach, or official is non-compliant, the player will be excluded from taking any further part in the game. A substitute will not be permitted.
- 38.3 An instantaneous penalty applied to one player in a team shall be considered as an instantaneous penalty to all players in that team.
- 38.4 Any of the above umpire-imposed penalties are final and cannot be appealed.
- 38.5 The umpire shall also complete a BA Instantaneous Penalty Report and forward it to both BA & BV within five (5) days of the incident.

BA Instantaneous Penalty Report: <https://bit.ly/BA-Penalty-Form>

39. Smoking

- 39.1 Smoking on the green (defined as having a lit cigarette, pipe, cigar, electronic nicotine delivery system (ENDS/vaping) including e-cigs, e-cigarettes and any other form of smoking device) by a player on the green is not permitted.
- 39.2 Smoking is only permitted in the designated area as determined by the host club. A failure to comply can result in the umpire applying an Instantaneous Penalty ([Clause 37](#)) and/or referring the matter to the BV Disciplinary Committee.
- 39.3 Smoking is only permitted in the designated area as determined by the host club.

40. Personal Electronic/ Communication Devices

- 40.1 The use of Mobile Phones/MP3 players/iPods/iPads/Pagers/Communication Devices and/or other similar Sound/Communication Devices on the green by a player is not permitted.
- 40.2 Should a player have a legitimate reason (personal emergency or medical or emergency services personnel) to answer a mobile phone, they must have permission from the controlling body and notify the Umpire of the day prior to play. If approved, the device can be carried on the player but must be on silent/vibrating (only) and responded to on the bank away from play.
- 40.3 A failure to comply can result in the umpire applying an Instantaneous Penalty ([Clause 38](#)) and/or referring the matter to the BV Disciplinary Committee.
- 40.4 Exemptions will be provided for scoreboard control devices/applications and/or approved BV electronic scorecard devices/applications, requiring the use of an electronic device/application.

41. Consumption of Alcohol

- 41.1 The consumption of alcohol on the green by a player whilst a game is in progress is not permitted.
- 41.2 A failure to comply can result in the umpire applying an Instantaneous Penalty ([Clause 38](#)) and/or referring the matter to the Region Disciplinary Committee.

42. Player, Coach and Officials Conduct & Behaviour

- 42.1 All players, coaches, and officials are required to conduct themselves in a polite and sportsmanlike manner. The following behaviours are not acceptable when participating or officiating in a metropolitan or region pennant competition:
 - 42.1.1. Act in an abusive, threatening, or intimidating manner.
 - 42.1.2. Use of obscene, offensive, abusive, threatening, or intimidating language including racial and gender-diverse discriminatory language.

- 42.1.3. Act in an unsportsmanlike manner.
- 42.1.4. Threaten any person with physical violence or assault.
- 42.1.5. Assault any person.
- 42.1.6. Act in a manner likely to bring the sport of bowls into disrepute; or
- 42.1.7. Act in a manner likely to bring Bowls Victoria into disrepute.

41.3 A failure to comply can result in the umpire applying an Instantaneous Penalty (**Clause 38**) and/or the matter being referred to the BV Disciplinary Committee.

43. Delaying Play

- 43.1 If an umpire by their own observation or on appeal by a side manager decides a player is deliberately delaying the delivery of their bowl, or a skip is acting or issuing instructions designed to delay play, a warning will be issued to the skip, and the side manager must be advised.
- 43.2 If an umpire forms the opinion that the player or skip has repeated the same offence a second time, the end will be regarded as completed, and their opponent will be awarded as many shots as there are bowls in use by their opponent.

44. Damage to Green – Delivery of Jack or Bowl

- 44.1 If the umpire by observation or on appeal by a greens director or their deputy decides a player is causing damage to the green when delivering the jack or a bowl, a warning will be issued to the player and their skip and/or side manager advised.
- 44.2 If the umpire forms the opinion that the player has repeated the same offence a second time, the umpire will direct that the player must use a "dump mat" if available.
- 44.3 If the offending player refuses to use a "dump mat", they will be a defaulting player and be removed from the game as per **DR 1.2**.
- 44.4 If a "dump mat" is not available and the offending player refuses to leave the game, the game will be forfeited to the opposing side.
- 44.5 If a "dump mat" is not available and the offending player agrees to leave the game as directed by the umpire, a substitute is then permitted in accordance with **DR 2.4**.
- 44.6 A "dump mat" may only be used for an individual player(s) to address an identified issue as defined above

45. Damage to Green – Use of Wheelchair, Walking Frame or other Approved Artificial Devices

- 45.1 If an umpire by observation or on appeal by the greens director or their deputy decides a player using a wheelchair, walking frame or other approved artificial device is causing damage to the green, a warning will be issued to the player and their skip and/or side manager advised.
- 45.2 If the umpire forms the opinion on a second occasion that the player has caused further damage to the green, the umpire will direct that the player retires from the game.
- 45.3 If a player retires from the game a substitute player is permitted.
- 45.4 If a player refuses to leave the green, they will be a defaulting player, and the game forfeited to the opponent.

46. Bowlers Arm

- 46.1 When a player commences using a bowler's arm in a game, then the arm must be used for the remainder of the game. This does not apply to the rolling of the jack, which can be rolled either by hand or by a bowler's arm.
- 46.2 If an umpire, by observation or on appeal by a side manager or a skip, decides that a player is non-compliant then they will warn the player and advise the skip and side manager.
- 46.3 If the umpire forms the opinion on a second occasion that the same player is non-compliant, the player will be excluded from taking any further part in the game and a substitute will not be permitted.



- 46.4 Failure to comply may also result in the matter being referred to the Region Disciplinary Committee and action taken under **(Clause 48)**
- 46.5 If a bowling arm is rendered unplayable, then the player may change to another approved brand or style, on approval of the umpire or controlling body.

47. Death of a Player

- 47.1 If a game has commenced and a participating player passes away all games in progress at the club will be abandoned.
- 47.2 Points for game other than a Final abandoned because of the death of a player will be awarded as per **(Clauses 35.3)**
- 47.3 Final games abandoned for this reason will be resumed under such conditions as Bowls Victoria decides, with the scores carried forward as they were when play was abandoned, unless the scores are such that one Side must win the game if all the remaining ends were played.

48. Infringements

The infringement of any of the Laws, BA Domestic Regulations, BA Policies, BV Constitution, BV Regulations, BV Policies or BV & Strzelecki Conditions of Play, shall involve a monetary fine (not exceeding \$1,000) and/or disqualification, and/or game points penalty, and/or a replay or such other penalty as determined by the Region Disciplinary Committee, in respect of an affiliated player or club.



FORMAT OF PLAY

Two (2) Playing Areas in Strzelecki Region.
(Strzelecki North and Strzelecki South)

14 rounds to be played (Home and Away)

MIDWEEK PENNANT

All matches at **21 live ends**

Strzelecki North	Strzelecki South
12 players per side – Divisions 1, 2 and 3	12 players per side – Divisions 1 and 2
8 players per side – Division 4	8 players per side – Division 3

SATURDAY PENNANT

All matches at **21 live ends**

Strzelecki North	Strzelecki South
16 players per side – Divisions 1, 2, 3 and 4	12 players per side – Divisions 1, 2, 3 and 4
12 players per side – Division 5	8 players per side – Division 5
8 players per side – Division 6	

PLAYING AREA FINALS

Semi Finals

Qualifying Final (1 v 2) *at the venue of the side finishing higher on the ladder.*

Elimination Final (3 v 4) *at the venue of the side finishing higher on the ladder.*

Preliminary Finals

Winner of Elimination Final v loser of Qualifying Final *at a venue to be advised by Strzelecki Region.*

Grand Final

Winner of Qualifying Final vs winner of Preliminary Final *at a venue to be advised by Strzelecki Region.*

*In the event of a tied final, all teams shall play an extra end or ends starting from the end where they completed their last end, until a winner is determined.

REGION PENNANT FINAL – DIVISION 1

Winner of Strzelecki North vs winner of Strzelecki South *at a venue to be advised by Strzelecki Region*.*

(**playing area venue of Region Final is determined by odd year at Strzelecki South, even year at Strzelecki North, this is subject to weather, Strzelecki Region may choose an alternate venue*)

The winner of Strzelecki Region Pennant Final will be the Region representative team in the Champion of State Pennant event



Amendments and Revisions

Draft: 1st October 2023

Approved: 2nd October 2023 – Strzelecki Board

September 2022

Amended – Page 16

- Saturday Pennant – all matches will be played over 21 live ends.
- Rules for attire

September 2023

Clause numbers have changed throughout document due to added and removed clauses.

Clause 6 “Interstate, international (Marquee Players) Pennant and Promotional Permit” added.

Clause 11 “Eligibility to Play in Finals” changed to Clause 16

Clause 16 “Advice of Abandonment of Play by Region Pennant Committee” removed.

Clause 25 “Draw for Rinks” amended.

Clause 28 “Scheduled Breaks” amended.

Clause 48 “condition of green” removed.

Pre-Game practice is to be finished half an hour prior to scheduled start time of game.